

## **SEASON 2 EPISODES**

### **1 - Colour & Design**

- 2.1.1 - Intro to Season 2, our one and only guild meeting
- 2.1.2 - Intro to Colour and Design
- 2.1.3 - Sett Discussion
- 2.1.4 - Re-sleying without rebeaming
- 2.1.5 - Sett discussion part 2

### **2 - More on division of space**

- 2.2.1 - Creating Your Graphic Library
- 2.2.2 - The Sample Game - Name that Graphic
- 2.2.3 - Introduction to Sample One
- 2.2.4 - Sample One - Asymmetry at the Loom

### **3 - Colour... colour... more colour**

- 2.3.1 - Colour theory in a nutshell
- 2.3.2 - Gathering your inspiration
- 2.3.3 - Pulling the colour from your picture
- 2.3.4 - Pouring the colour into your graphic
- 2.3.4 - A tea towel exchange

### **4 - Colour & Weave Sample**

- 2.4.1 - At the Table
- 2.4.2 - At the Loom

## **PDFs, Season 2**

- Colour - Lesson 3
- Colour & Design Principles - Using Plain Weave as Our Canvas - Lesson 1
- Colour - Lesson 3
- Sample #1 - Asymmetry - Lesson 2
- Sample #2 - Colour & Weave - Lesson 4